PAUKENSCHLÄG

THE GERMAN U-BOAT OFFENSIVE OFF AMERICA'S EASTERN SHORE
AND THE CARIBBEAN, JANUARY THROUGH AUGUST 1942

GAINSTHeODDS

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aukenschlag: U-boats Off America's
East Coast, 1942 is by veteran game
designer Perry Moore. Other titles featured in past issues of Against the Odds by this
prolific designer include Kesselschlacht (issue
#3 and now available as a reprint edition), Into
a Bear Trap (issue #10) and War in the Aegean
(issue #14). Perry also has a number of other
games to his credit, including ones published
by West End Games, Clash of Arms and Strategy
and Tactics. He also is the desk top publisher of
Fire Fight Games that features new designs and
designers on a variety of historical topics.

GUERRA MUERTE IN THE NEXT ISSUE

The Louisiana Purchase really started it, as Napoleon sold a large block of land that really "belonged" to Spain. In shifting their forces to try and limit American expansion, the Spanish-loyal authorities opened the door to losing the remainder of two continents. *Guerra a Muerta* depicts the 14 year struggle that saw Spain's possessions in the hemisphere change from "almost everything not USA" to "Cuba and Hispanola".

ORDER OF APPEARANCE Works in Progress by Paul Rohrbaugh, ATO Staff Developer

will be Javier Romero's Guerra a Muerte (War to the Death). This work is a campaign and strategic level treatment of the Wars of South American Independence from 1810 to 1824. This is a grand, sweeping look at wars that raged over two continents for nearly a generation. The map stretches from the Mexican territories in North America down to southern areas of Chile. All of the famous, and infamous, leaders are here, from Simon Bolivar and Bernardo O'Higgins to Lord Thomas Cochrane (whose historical exploits are the inspiration for the Master and Commander series of novels and film by Patrick O'Brian). Guerra a Muerte includes 280 half-inch counters, 16 pages of rules and charts,

the next issue's game will be Javier Romero's Guerra a Muerte (War the Death). This work is a paign and strategic level attment of the Wars of the American Independent is is a grand, sweeping look wars that raged over two and three scenarios. Javier has established his knowledge and expertise on this period of history with several Spanish-language games on battles from this era, and we are delighted to feature his first English-language game on this important aspect in American and military history.

lso in the next issue, as a bonus, our next *Pocket Battle Game* entitled *Showtime Hanoi*. This little game takes the format to heights both in design and topic. *Showtime Hanoi* looks at the epic dogfight between Randy Cunningham, call sign "Showtime 100", and Willie Driscoll (the F4J Phantom "backseater") with Colonel Tomb of the North Vietnamese Air Force on May 10, 1972, during the

height of Operation Linebacker. Readers will be able to get an expansion of this game in a future issue of *Against the Odds*, and anyone taking out an order or subscription can get the die-cut counters for *Showtime Hanoi* for free.

eaders are invited to check out our updated, revised web site. The "In the Pipeline" page now features online voting, allowing you to tell us which games pass muster. We've added a number of new works by several designers and we look to you to decide which ones may advance onto the field of battle. Go to www.atomagazine.com to see what is in the works and let us know how what you'd like to see in print.

on May 10, 1972, during the **Let the dice fly high!**