

The Pocket at Falaise

Addenda as of Jul 25, 2012

The Rules:

2.2 Counters, Combat Units (clarification): Armor/Panzer, Mech Infantry and Armored Recon units only can initiate Mechanized Assault.

7.2.1, Note (correction): "Trun" should be "St Lambert (Noted on Map)".

10.3 Retreats (clarification) Owing player performs retreats. Retreats must be towards friendly LOC if possible.

11.2 German 58th Panzer Corps (correction): First paragraph, last sentence - The locations should be "**east and north**" instead of "**east and south**".

11.4 German 86th Corps Zone and the German Withdrawal Line, 7th line (correction) "Allied" should be "British".

11.6 Canadian 4th Armored Division Commander (correction): Second line - The indicated TER color should be "Light Blue" instead of "Red"

11.9.1 b (correction): Delete the sentence beginning with "Treat German units..." and the bracketed example that follows.

11.9.2 (Clarification): The second condition reference "allied" means different nationality.

11.9.1b and 11.9.2 (Clarification): There are 5 "Allied" nationalities in the Game: British, Canadian, French, USA and Polish.

The Player's Aid Charts:

Activation and Assault Charts (correction): There should be a "=" before the 1 on the charts.

Terrain Effects Chart (correction): The bottom sentence references should be to the "western St. Lambert" bridge instead of the "Trun" bridge.

The Counters:

The two numerical values on the artillery markers are Normal (top) and Extended (bottom) range.