

# *The Pocket at Falaise*

Addenda as of Apr. 7, 2010

## **The Rules:**

**2.2 Counters, Combat Units** (clarification): Armor/Panzer, Mech Infantry and Armored Recon units only can initiate Mechanized Assault.

**11.2 German 58<sup>th</sup> Panzer Corps** (correction): First paragraph, last sentence - The locations should be “**east and north**” instead of “**east and south**”.

**11.4 German 86<sup>th</sup> Corps Zone and The German Withdrawal Line:** (correction) Seventh Line: “Allied” should be “British or Polish”.

**11.6 Canadian 4<sup>th</sup> Armored Division Commander** (correction): Second line - The indicated TER color should be “Light Blue” instead of “Red”

**11.9.1 b** (correction): Delete the sentence beginning with “Treat German units...” and the bracketed example that follows.

## **The Player’s Aid Charts:**

**Activation Chart** (correction): There should be a “≤” before the 1 on the chart.

**Terrain Effects Chart** (correction): The bottom sentence references should be to the “western St. Lambert” bridge instead of the “Trun” bridge.

## **The Counters:**

The two numerical values on the artillery markers are Normal (top) and Extended (bottom) range.