

Khe Sanh, 1968 (revised edition)

Addenda as of Nov 15, 2008

The Rules:

Pg 7, 7.3.3, Ground Combat Results Table

(Correction): The text for a 2 result should read:

“Opponent must Disrupt”

Pg 16, A14.3, NVA Player Setup, first paragraph

(Addition): “A captured marker should be placed on Lang Vei base (0404)”.

Pg 16, A14.3, NVA Armor Regiment (Addition): “If hex 0505 is enemy occupied, entry or exit is done from hex 0503.”