

# *Against the Odds Issue #34*

Addenda as of Oct. 25, 2012

## ***Right Fierce & Terrible***

### **The Rules:**

**3.2 French Chains (clarification):** Chained French squadrons are not considered grappled.

**8.1.3 (clarification):** A squadron that begins its Sails and Oars Movement Segment adjacent to an enemy squadron can ram it.

**8.1.4 (clarification):** Having a Ram marker on a squadron does not mean it has to resolve a RAM attack.

**13.1.6 (clarification):** The destination squadron cannot have enemy marines on-board with the friendly units to be in command.

## ***Schwarm!***

### **The Rules:**

**Important Terms, Inertia Value (correction):** The 6 o'clock has an inertia value of 5 (not 6, as listed).

### **The Magazine:**

Some lines of type were dropped from several of the articles in the final printing process. Here's a summation of the missing lines:

Pg. 4 right column: "its target. A notch for the string was cut into the back and grooves"

Pg. 23 left column: "glimpse of the opposing armies and commanders, their plans and"

Pg. 33 right column: "modes regulate tactical choices—some tactics cannot be selected if an"

Pg. 36 left column: "large and small wars. The strategies and tactics for one may be"